Scratch Unplugged
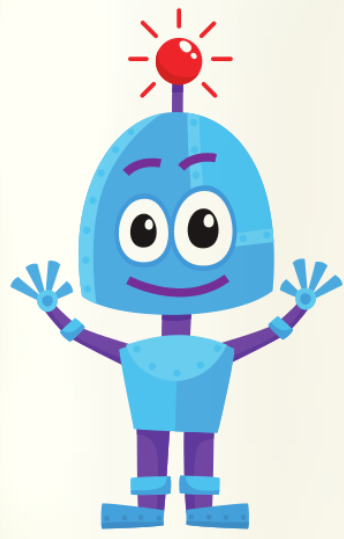
PREPARATION

1. Build the playing field with rope and tape.
2. Divide the bombs and walls over the several squares.
3. Make two teams, each with two to five players.
4. Choose a start position.
5. Explore the building blocks.

PLAY

1. Divide the roles: one robot and minimum one computer.
2. The computers build the code for the robot with the building blocks in two minutes.
3. When the coach starts the game, one robot carries out his code. After that, the other team does the same.
4. You didn't reach the other side? Build some new code and start over.
5. Did you reach the other side? You won! Go the the next level

TARGET

Try to reach the other side before the other team reaches yours. Watch out for the bombs , walls and colors.